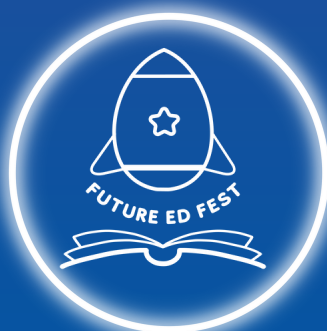




FutureEd Fest Report 2025

@Central Post Office, Bangkok | September 6, 2025

**" The Future of
Learning AI-Driven,
Human-Centered,
and Equitable for All "**





Executive Summary: FutureEd Fest 2025



“

The **FutureEd Fest** is a platform for learning and exchanging educational innovations, bringing together teachers, students, parents, and Lifelong learners. It aims to use AI and technology to enhance teaching and learning through various activities such as Keynote speeches, Workshops, Exhibitions, and Meet-ups. It also includes competitions and awards for educational change leaders to inspire, build networks, and encourage the adoption of new approaches in the classroom.

”

Dr. Nanthaporn Prael Seributra

CEO Starfish Education
and Advisor to the Governor of Bangkok

The national education festival, "**FutureEd Fest 2025**," was successfully held on September 6, 2025 at the Central Post Office, Bangkok, gathering the strength of public, private, and international networks. A total of **2,447 attendees registered for both Onsite and Online** activities. The event featured cooperation from educational networks across all sectors: public, private, universities, and international organizations, including partnerships with 23 leading educational organizations and 5 schools.

This year's event was designed under **4 Key Pillars**:

- AI and Human Potential: Transforming Education
- Innovation and Maker Education for Future-Ready Learners
- Equity in Education: Local Solutions for Inclusive Learning
- Shaping Future-Ready Schools & Lifelong Learners

FutureEd Fest 2025 emphasized the concepts of "Human-Centered" and "Equitable for All" as the core principles for designing learning. At the same time, AI was used as a key tool for personalizing learning, helping to reduce disparity, and preparing learners for changes in the digital era.

Activities within the event received excellent feedback from those interested in education, such as teachers, students, school administrators, and Lifelong learners. The most popular activities were the Workshops, with 927 Onsite and 1,041 Online participants, which focused on providing practical "How-to's" and ideas for modern teaching and learning. Other activities included Keynote speeches, Panel Discussions, and Meet Up Cafes featuring educational leaders from Thailand and abroad. The Networking activities for in-depth exchange of educational innovation ideas had 479 registered attendees. The Pitching competition was divided into 5 levels and 3 award categories, with 15 teams reaching the final round. The Award ceremony presented 10 awards in 2 categories: Innovative Teacher Awards and Innovative School Awards. Additionally, 17 awards were presented to schools participating in the Future Youth Thailand project under the Bangkok Metropolitan Administration (BMA) and the Office of the Basic Education Commission (OBEC). The Maker Fest award was given to 5 schools recognized as Best Practice for implementing Makerspace innovation in their education.

Learning Reflection Results through Activities (UPRISE)

A survey of participation in FutureEd Fest 2025 found that 58 people were returning participants from previous years, and 425 new attendees (new group) joined the event this year.

U - Useful : Education is useful; innovation is beneficial to oneself and others.

P - Problem Solving : Education helps solve problems; innovation can be used to solve problems or provide ideas for real self-development.

R - Real World : Education where children learn things connected to the real world; innovation can link situations to the real-world context.

I - Impact : Education that makes children aware of how their actions impact others; innovation can be applied in real life.

S - Self-directed : Education where children can direct and own their learning; innovation is what the developer is interested in and meets their needs.

E - Experiential : Education where children learn through doing and real-world experience; innovation increases process understanding and enriches experience.



REGISTERED ATTENDEES

1,457 904

Registered via
Ticket

Checked-in
attendees



1,968

Workshop Participants



Registered for Keynote Speech, Panel Discussion, and Meet up

479 400

Registered

Certificate recipients



Co-organizing Network Partners

301



1,968

Workshop Participants

927

Onsite

650

Certificate recipients

1,041

Online

418

Certificate recipients

Total
Certificate
Participants

1,068

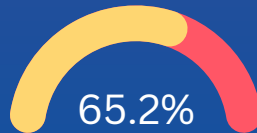
PROPORTION of Total Participants



5.4%
Director



0.9%
Deputy Director



65.2%
Teacher



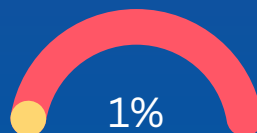
1.6%
Educational
Personnel



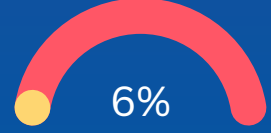
0.2%
Academic



19.6%
Student



1%
Parent



6%
Other

Co-organizing Network Partners



68

Speakers



23

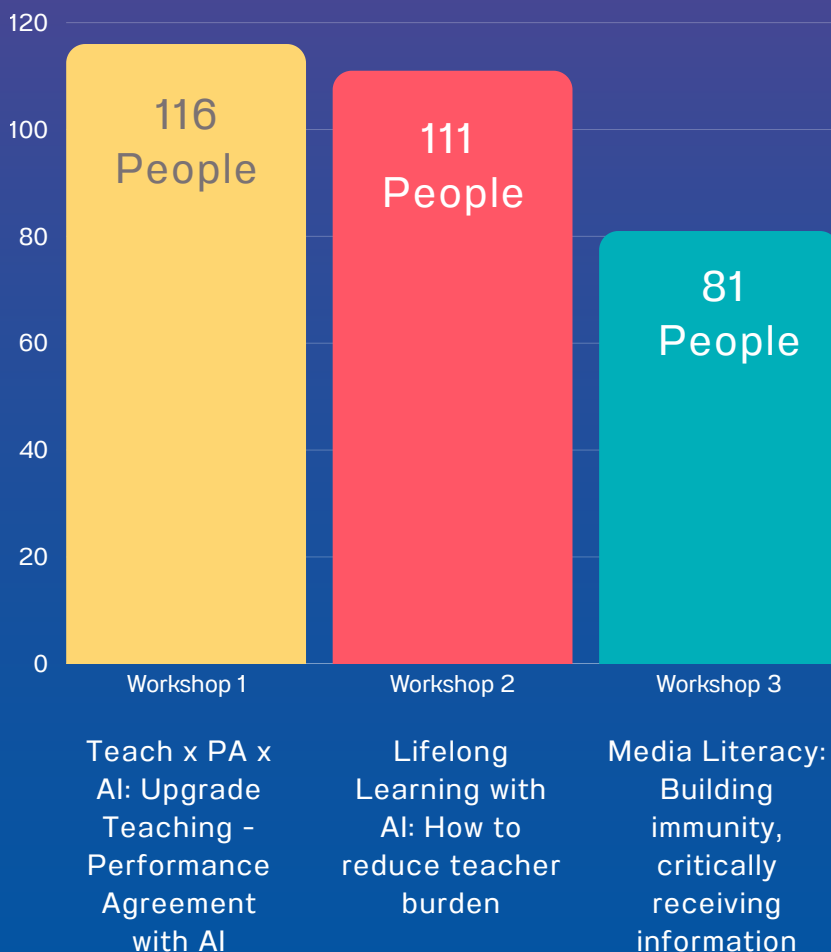
**Institutions /
Organizations**



210

Schools

Workshop Registration Status



Access for website

480,000



Facebook

7,195



Direct

3,973



Google

1,296



Email

Impressions

from the FutureEd Fest 2025

A satisfaction survey of event activities found that overall, most participants were satisfied **with the activities held and gave praise in several areas.**



Impressive Points



Activity Organization

Diverse and interesting activities, suitable for the modern era.

Fun, creative activities that encouraged participant involvement.

The overall venue and management were good.

High number of attendees, reflecting interest in the topic.



Knowledge and Learning

Gained new knowledge, especially in AI and technology.

Speakers taught in an easy-to-understand manner.

Opened new experiences, leading to clear knowledge and the ability to build upon it.

Gained new teaching methods and ideas.



Atmosphere and Network

A source for knowledge exchange and cooperation.

There was a large number of participants, reflecting strong interest in the topic.

The venue and overall event management were well organized.

Summary of the Overall Evaluation of FutureEd Fest

The survey consisted of 3 parts

Part 1 : General Information (Attendee Group)

Part 2 : Evaluation of Satisfaction with Activity
Organization

Part 3 - 4 : Learning Reflection through Activities
(UPRISE)



Attendees who completed
the evaluation form

483

Survey Results on Event Participation FutureEd Fest 2025

From the survey on participation in FutureEd Fest 2025, individuals who had not attended in the previous year - **425 people**

Part 1 : General Information (Attendee Group)



Teacher / Lecturer



Student / Undergraduate



School Administrator



Academic



Parent organization



Parent



Network Group



Others

Others (General Public,
Private Business/Media)



Part 2 : Evaluation of Satisfaction with Activity Organization

Satisfaction Assessment

Opinion Level (5)

1. Overall satisfaction with FutureEd Fest 2025
2. Quality of content
3. Presentation of the presenters

4.7

4.7

4.7

MEANINGFUL EDUCATION

Useful

Problem
Solving

Real
World

Impact

Self-
directed

Experiential

Part 3 : Learning Reflection through Activities (UPRISE)

Satisfaction Assessment

Opinion Level (5)

1. Learned material is (USEFUL)
2. Learned material provides ideas that can be further developed (PROBLEM SOLVING)
3. Learned material aligns with daily life (REAL WORLD)
4. Learned material can be applied in real life (IMPACT)
5. Learned material helps in self-regulation (SELF-DIRECTED)
6. Learned material is based on hands-on experience (EXPERIENCE)

4.7

4.7

4.7

4.7

4.7

4.8



Part 4 : Learning Assessment through Activities (UPRISE)

Keynote : Learning through Activities Average Score

1. Useful	4.83
2. Problem Solving	4.81
3. Real World	4.83
4. Impact	4.82
5. Self-Directed	4.82
6. Experience	4.83

Panel : Learning Assessment through Activities Average Score

1. Useful	4.81
2. Problem Solving	4.79
3. Real World	4.82
4. Impact	4.84
5. Self-Directed	4.78
6. Experience	4.82

Meet-up : Learning Assessment through Activities Average Score

1. Useful	4.84
2. Problem Solving	4.79
3. Real World	4.84
4. Impact	4.89
5. Self-Directed	4.84
6. Experience	4.81

Pitching : Learning Assessment through Activities Average Score

1. Useful	4.68
2. Problem Solving	4.71
3. Real World	4.69
4. Impact	4.71
5. Self-Directed	4.71
6. Experience	4.69

Workshop (Onsite) : Learning Assessment through Activities Average Score

1. Useful	4.85
2. Problem Solving	4.84
3. Real World	4.84
4. Impact	4.85
5. Self-Directed	4.86
6. Experience	4.85

Workshop (Hybrid) : Learning Assessment through Activities Average Score

1. Useful	4.75
2. Problem Solving	4.73
3. Real World	4.75
4. Impact	4.76
5. Self-Directed	4.75
6. Experience	4.76



Suggestions

Technology and AI

- Increase knowledge of **AI** (new updates and practical application).
- New **Technology**.
- Online assessment / Digital Tools.

Teaching and Competencies

- Creative learning management.
- **Developing student** competencies and **innovation**.
- Creating **teaching media** and learning media.
- More intensive content and emphasis on **practical application**.
- Assistance for **online participants**.

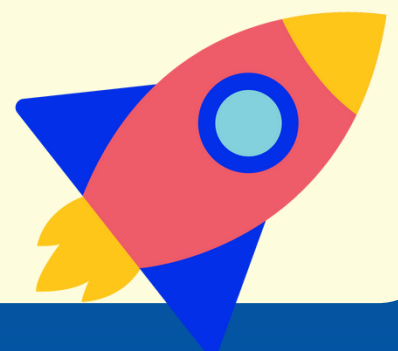


Participation and Expansion

- Provide opportunities for more schools to **share/showcase** their work.
- Organize more forums with administrators or experts.
- Widespread and continuous publicity.
- Expand activities to various schools.
- Desire for the event to be held continuously (annually / multiple times per year).
- Increase time for deeper engagement in activities.

Creative Activities and Environment

- Fun activities, small games for participation
- Handicraft workshops.
- Topics on **Environment / Zero Waste**.



Learning Theatre For The Future



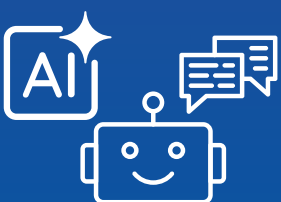
Summary of Responses (WORD CLOUD)

“If the future of AI-driven learning were a movie or series directed by you, what would be the first scene/first thing to happen?”



Classroom

- Living classroom, virtual classroom, bookless classroom
- AI-powered classroom
- Creative, modern, and technology-driven classrooms
- Smart classrooms, classrooms with robots
- Fun learning with games/computers
- Online learning / virtual world
- Classrooms where students use AI as an assistant



Technology and AI

- AI integrated into teaching and supporting teachers
- Virtual Reality (VR/AR)
- Online learning, Metaverse, Sci-Fi
- Teacher assistant robots
- AI morning reports
- AI and the Future World
- AI-powered vehicles, Alita, Iron Man dream



Learning and Teaching

- Students motivated and inspired, learning from real-world situations
- Borderless learning, across nations and time
- Inspiring learning
- Every child's dream comes true
- Learning accessible for all
- Accurate and truly connected information



Creativity and Innovation

- Creating media / art / games for learning
- Large collaborative workspaces / exchanging outputs
- Zero Waste and sustainability



Sci-Fi and Future

- Thai-style Sci-Fi storytelling
- Future world, space, cutting-edge technology
- Fantastic Future World
- Future cities - blending technology and nature



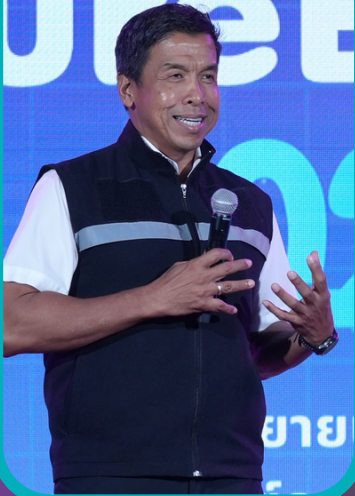
Learners and Teachers

- Happy students, enjoying learning
- Teachers and students learning together
- Teachers as mentors, AI as assistants



Sci-fi and Future

- Thai Sci-Fi narratives
- Future, space & technology
- Fantastic Future World
- The future city - a harmony of technology and nature



“

“Nothing is more important than education.”

The FutureEd Fest is not just about learning; **it's the foundation for building our Future City. Technology is evolving fast**, but the critical question is: Is technology truly improving education? We must equip our children with **a strong knowledge base** and, more importantly, the ability to **think critically**. AI should be an Assistant that empowers learning, not a replacement for human thought. Transforming education requires the collaboration of every sector. We must act together to create genuine change.

”

Dr. Chadchart Sittipunt
Governor of Bangkok

“

“Education (Education) does not always mean Learning. The important thing is how we can transform existing knowledge into self-learning. Solving the problems of the modern world requires creativity—and creativity will not happen if we don't have spaces that allow trial, error, and innovation. FutureEd Fest is therefore more than just a festival, **but a learning space that enables innovation suited to each local context, while collectively addressing the challenges of the future of learning.**”

Mr. Sanon Wangsrangboon
Deputy Governor of Bangkok



“

“FutureEd Fest integrates everything about education, **especially modern learning**. It encourages both teachers and students—from schools and universities—to join, to share experiences, and to exchange knowledge. This will allow them to bring back what they have **learned to develop teaching** and learning for their students in meaningful ways.”

”

Asst. Prof. Dr. Supachai Vongbunyong
Director, Institute of Field Robotics (FIBO)





“

During the Meet Up session, participants exchanged insights from the teachers' perspective, emphasizing that **AI is designed to enhance-not replace-educators**. The session also featured a workshop introducing new AI tools that make media creation easier. Looking ahead, it is expected that **AI will advance rapidly**. Next year, the goal is to explore interactive **AI that can communicate directly with users to further support education**, and to share these developments at the next event. The event warmly welcomes anyone interested in education, offering an opportunity to experience creative works by both students and teachers, and to engage in meaningful idea exchange within the learning community.

”

Dr. Thanawat Thiasiriphet
CEO Botnoi Voice Product

“

“I was deeply impressed by the participants—teachers, educational personnel, and students—who were all enthusiastic about learning, exchanging ideas, and co-creating the future of education together. What Canva brought to share, I believe, was of great value and can be further applied. We focused discussions on key questions such as: **How can AI help teachers? and How can it reduce educational inequality?** In addition, we organized **workshops introducing the use of AI and interactive classroom activities**, to maximize benefits for all learners. I would like to invite those who have already joined to come back again next year—because there will surely be exciting, new highlights. And for those who have never attended, I encourage you to experience it for yourself. I believe you will gain new friends, inspiration, and knowledge that can be applied and extended in your own classrooms and schools.”



Ms. Patcharida Smittinet
Canva Communication Manager

“

I've attended FutureEd Fest every year, as it truly serves as a **hub of learning and skill development**. This event brings together cutting-edge educational innovations, featuring a wide range of inspiring workshops and interactive exhibition booths where teachers from all levels can share experiences, exchange ideas, and discover new approaches to teaching and learning. It's also a wonderful space for building meaningful **connections** within the education community.

”



Mr. Kunlachet Lekprayoon
Director, Learning Development Office, Bangkok University



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